

Partitur Marmor, Stein und Eisen bricht

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Bearb.: Josef Retter

♩ = 126

The score is arranged in a multi-stem format with the following parts:

- Akkordeon 1:** Mostly rests, with a *divisi* marking in the second measure.
- Akkordeon 2:** Starts with a *f* dynamic in the second measure, playing a rhythmic pattern.
- Akkordeon 3:** Starts with a *mf* dynamic in the third measure, playing a rhythmic pattern.
- Akkordeon 4:** Plays a continuous rhythmic pattern throughout, marked *mf*.
- Keyboard 1:** Plays a continuous rhythmic pattern throughout, marked *mf*.
- Keyboard 2:** Starts with a *mf* dynamic in the third measure, playing a rhythmic pattern.
- Gitarre:** Plays a continuous rhythmic pattern throughout, marked *mf*.
- Bass:** Starts with a *mf* dynamic in the third measure, playing a rhythmic pattern.
- Percussion:** Features a **Cow Bell** part with a rhythmic pattern.
- Drums:** Features a *mf* dynamic part with a rhythmic pattern.

Partitur

5 A 



The musical score consists of ten staves, each representing a different instrument or section:

- Akk.1:** Treble clef, starts with a *mf* dynamic. The melody consists of eighth and quarter notes.
- Akk.2:** Treble clef, mostly rests, with a *mf* chordal entry in the third measure and a melodic line in the fourth.
- Akk.3:** Treble clef, plays chords with accents.
- Akk.4:** Treble clef, plays a rhythmic pattern of eighth notes with accents.
- Kb.1:** Treble clef, plays a rhythmic pattern of eighth notes with accents.
- Kb.2:** Treble clef, mostly rests, with a melodic line in the fourth measure.
- Git.:** Treble clef, plays a rhythmic pattern of eighth notes with accents.
- Bass:** Bass clef, plays a rhythmic pattern of eighth notes with accents.
- Perc.:** Treble clef, plays a simple rhythmic pattern.
- Drums:** Bass clef, plays a complex rhythmic pattern with 'x' marks for cymbals.

Partitur

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Akk.1

Akk.2

Akk.3

Akk.4

Kb.1

Kb.2

Git.

Bass


Perc.

Drums

divisi

The musical score is arranged in a system of ten staves. The top four staves (Akk.1-4) are for acoustic guitars, the next two (Kb.1-2) for keyboards, the next two (Git., Bass) for electric guitar and bass, and the bottom two (Perc., Drums) for percussion and drums. The score is in 4/4 time. Akk.1 plays a melodic line with eighth notes. Akk.2 has a rest followed by a 'divisi' section with a complex chordal texture. Akk.3 and Akk.4 play rhythmic accompaniment with eighth notes and chords. Kb.1 and Kb.2 play similar rhythmic patterns. Git. and Bass play a steady eighth-note accompaniment. Perc. and Drums provide a rhythmic foundation with snare and bass drum patterns.

Partitur

13 B 



The musical score is arranged in a system with the following parts from top to bottom:

- Akk.1**: Treble clef, melody with chords, dynamic *f*.
- Akk.2**: Treble clef, melody with chords, dynamic *f*.
- Akk.3**: Treble clef, mostly rests with some melodic fragments.
- Akk.4**: Treble clef, rhythmic accompaniment with chords, dynamic *f*.
- Kb.1**: Treble clef, rhythmic accompaniment with chords, dynamic *f*.
- Kb.2**: Treble clef, mostly rests with some melodic fragments.
- Git.**: Treble clef, rhythmic accompaniment with chords, dynamic *f*. Chords are labeled: C (Powerchord), F, G, C.
- Bass**: Bass clef, melodic line, dynamic *f*.
- Perc.**: Percussion part with a Tambourine icon, dynamic *f*.
- Drums**: Drum set part, dynamic *f*.

Partitur

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A musical score for a band, page 17. The score is arranged in a system with multiple staves. The instruments and their parts are as follows:

- Akk.1:** Treble clef, playing chords and melodic lines.
- Akk.2:** Treble clef, playing chords and melodic lines.
- Akk.3:** Treble clef, playing a rhythmic pattern with accents.
- Akk.4:** Treble clef, playing a dense chordal texture with accents.
- Kb.1:** Treble clef, playing a rhythmic pattern with accents.
- Kb.2:** Treble clef, playing a melodic line with accents.
- Git.:** Treble clef, playing a rhythmic pattern with accents. Chord symbols C, F, G, and C are written above the staff.
- Bass:** Bass clef, playing a melodic line.
- Perc.:** Percussion staff with a rhythmic pattern.
- Drums:** Drum staff with a rhythmic pattern.

The score is divided into five measures. The first measure contains the main musical material. The second, third, and fourth measures contain rests for most instruments, with some activity in Akk.3 and Akk.4. The fifth measure contains the final musical material for all instruments.